

Chang (Nico) Gao

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I am a Product Designer who communicates through appealing designs and creative interfaces, and believes the best experience solutions are discovered through observation, experimentation and communication.

EXPERIENCE

Visual Designer | Google Inc 2017.7 - Present

Google Cloud Platform Web XL - Designed Google Cloud Platform marketing sites

- Worked with various product teams to define their concepts and translated into design.
- Developed wireframes, validated visual deliverables and built prototypes.
- Attended user testing, gathered feedback and iterated design.
- Contributed to the brand voice and visual guidelines for Google Cloud Platform.

Product Designer | SWARM NYC 2016.5 - Present

- Worked closely with clients to understand their needs and provided efficient solutions.
- Visualized IA into wireframes and created the rapid prototype to test usability.
- Used HTML/CSS3/JQuery to develop front-end and supported functionality.
- Iterated design and conducted product QA sessions.

Student Representative | School of Visual Arts 2014.9 - 2016.5

Graphic Designer | Longhui Tiancheng Film & Media Co., Ltd. 2013.6 - 2014.8

Graphic Designer | Graphic Studio of DUT, China 2010.9 - 2012.7

EDUCATION

School of Visual Arts 2014 - 2016
MFA, Computer Art | GPA 3.98/4

Tongji University 2012 - 2014
MFA, Interaction Design | GPA 3.7/4

Dalian University of Technology 2008 - 2012
BFA, Graphic Design | GPA 3.83/4

AWARDS

**Adobe Design
Achievement Award**
Honorable Mention

Vimeo Staff Pick
Animation "AGAIN"

Alumni Scholarship
School of Visual Arts

SKILLS

Persona, User Journey, Information Architecture, Wireframe, Graphic Design, Motion Graphics
Adobe Suite, Sketch, InVision, Flinto, FramerJS, Wordpress, Unity, 3Ds Max
HTML5 / CSS3, Javascript/jQuery, C#, Processing, Mandarin, Japanese